

Northway Community Primary School – Key Learning Overview – ART & DESIGN – CYCLE 1

	TOPICS & NC Links	DRAWING	PAINTING	SCULPTURE	USING MATERIALS
EYFS	<p>All about me (Autumnal Art)</p> <p>Pirate Adventure</p> <p>Dinosaurs</p> <p>Earth and Beyond</p> <p><i>ELG Creating with Materials</i> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<ul style="list-style-type: none"> *Make random marks on different surfaces and different sized/types of paper * Create loops and investigate lines * Investigate colours when mark making * Express emotions and movement in drawings 	<ul style="list-style-type: none"> *Use paint to create lines and shapes that begin to reference a given shape or concept * Use painting equipment to create objects from observation or imagination *Experiment with different colours and ways of applying paint *Develop grip for holding a paint brush 	<ul style="list-style-type: none"> *Exploring materials without a specific end result (Clay, modroc, paper mache, play dough, junk modelling) * Investigate how tools help to shape clay/dough 	<ul style="list-style-type: none"> * Explore the environment to gather natural materials *Using scissors to cut along a variety of different lines * Cutting a variety of different materials, card, paper, foil, dough * Spreading pva glue onto collage materials * mixing and moulding mud, sand and flour to create dinosaur eggs * using different types of coloured paper and glue to create a Diwali diva
Y1 & Y2	<p>Landscapes</p> <p>Printing - William Morris</p> <p>Sculpture - Dragon Eyes</p> <p><i>-Develop a wide range of art and design techniques in using colour, texture, line, shape, and space</i></p>	<ul style="list-style-type: none"> *Use drawing [...] to develop and share their ideas, experiences and imagination * Create sketch books to record their observations and use them to review and revisit ideas * Understand what a sketch is * Explore the impact of pressure on mark making and refine their use as they work 	<ul style="list-style-type: none"> * Create sketch books to record their observations and use them to review and revisit ideas * Understand what a landscape is * Have an understanding of the colour wheel * Know the primary colours * Mix primary colours to achieve secondary colours * Explore the effects of adding black and white paint to other colours * Begin to gain more control over the types of marks made with paint brushes and other applicators * Recognise some features of an artist's work * Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	<ul style="list-style-type: none"> *Use hands for moulding clay * Join clay successfully using techniques such as squeezing, wetting, scoring & moulding * Use paint effectively to finish sculptures to achieve a desired effect 	<ul style="list-style-type: none"> * Create sketch books to record their observations and use them to review and revisit ideas * Copy and match patterns and colours. Explore impressed printing from objects *Using pre- made stamps effectively by not applying too much paint or sliding them. * Create self-designed blocks to print with simple impress printing * use a range of materials creatively to design and make products

Y3 & Y4	Printing Lowry Picasso <i>- improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</i>	<ul style="list-style-type: none"> * Experiment with a range of materials: chalk, pastels and charcoal * Understand proportion of human body * Explore scale in drawing to ensure objects can relate to one another * Begin to consider scale and proportion in their own drawings * Use vanishing points to create perspective and 3D effects * Shade with clear contrast between dark, mid and light colours * Create sketch books to record their observations and use them to review and revisit ideas * know about great artists, architects and designers in history. 	<ul style="list-style-type: none"> * Know about great artists, architects and designers in history. * Create sketch books to record their observations and use them to review and revisit ideas * Create tones and shades of one colour to create colour ladders * Explain how paintings evoke emotions * Refine brush strokes and accuracy when applying paint 	<ul style="list-style-type: none"> * Use floristry wire to create a sculpture base * Apply modroc strips appropriately to create sculptures * Use paint effectively to finish sculptures to achieve a desired effect 	<ul style="list-style-type: none"> * Investigate effects created by different printing styles (impress, relief) * Create sketch books to record observations and use them to review and revisit ideas * Create self-designed print blocks with relief printing and use accurately to achieve a desired effect * Use a range of printing styles in one piece to achieve a desired effect * experiment with colour to achieve a desired effect
Y5 & Y6	Maya art Van Gogh Romeo & Juliet Sculpture <i>- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</i>	<ul style="list-style-type: none"> * Understand the term 'still life' in art * Draw from observation and consider viewpoints * Refine use of scaling and proportion * Use colour effectively in a range of mediums - pastels, paints. * Create sketch books to record their observations and use them to review and revisit ideas * Know about great artists, architects and designers in history. * Articulate their feelings about a range of drawings/paintings, commenting on the style of artist 	<ul style="list-style-type: none"> * Experiment with a range of brush strokes to create different effects * Combine different brush strokes in paintings to develop their own style of painting * Mix paint colours to evoke a desired mood or reaction from the audience * Create sketch books to record their observations and use them to review and revisit ideas * Know about great artists, architects and designers in history. * Articulate their feelings about a range of paintings, commenting on the style of artist 	<ul style="list-style-type: none"> * Use tools appropriately to create uniform thickness of clay * Join clay parts securely with scoring, slip and support strips * Use tools effectively to carve clay to create different effects * Use paper rods effectively to form a sculpture base * Join and attach rods to create an armature * Apply papier mache effectively to create smooth surfaces * Apply knowledge of paint mixing to achieve desired shades and tones to finish the masks 	

Northway Community Primary School – Key Learning Overview – ART & DESIGN – CYCLE 2

	TOPICS & NC Links	DRAWING	PAINTING	SCULPTURE	USING MATERIALS
EYFS	<p>All about me (Autumnal Art)</p> <p>Pirate Adventure</p> <p>Dinosaurs</p> <p>Earth and Beyond</p> <p><i>ELG Creating with Materials</i> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<ul style="list-style-type: none"> *Make random marks on different surfaces and different sized/types of paper * Create loops and investigate lines * Investigate colours when mark making * Express emotions and movement in drawings 	<ul style="list-style-type: none"> *Use paint to create lines and shapes that begin to reference a given shape or concept * Use painting equipment to create objects from observation or imagination *Experiment with different colours and ways of applying paint *Develop grip for holding a paint brush 	<ul style="list-style-type: none"> *Exploring materials without a specific end result (Clay, modroc, paper mache, play dough, junk modelling) * Investigate how tools help to shape clay/dough 	<ul style="list-style-type: none"> * Explore the environment to gather natural materials *Using scissors to cut along a variety of different lines * Cutting a variety of different materials, card, paper, foil, dough * Spreading pva glue onto collage materials * mixing and moulding mud, sand and flour to create dinosaur eggs * using different types of coloured paper and glue to create a Diwali diva
Y1 & Y2	<p>Frida Kahlo (Portraits)</p> <p>Seaside Painting</p> <p>Zaha Hadid (Sculpture)</p> <p><i>-Develop a wide range of art and design techniques in using colour, texture, line, shape, and space</i></p>	<ul style="list-style-type: none"> *Use drawing [...] to develop and share their ideas, experiences and imagination * Create sketch books to record their observations and use them to review and revisit ideas *Understand what a self -portrait is *Observe and draw shapes from observations *Investigate tone using pencils *Understand what a sketch is * Explore the impact of pressure on mark making and refine their use as they work 	<ul style="list-style-type: none"> * Create sketch books to record their observations and use them to review and revisit ideas *Create textured paint by adding sand *Experiment with tools and techniques e.g. layering, mixing media, scrapping through *Know primary colours *Mix primary colours to achieve secondary colours *Mix primary shades and tones Begin to gain more control over the types of marks made with paint brushes and other applicators * Recognise some features of an artist's work * Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	<ul style="list-style-type: none"> *Experiment with constructing and joining recycled, natural and man-made materials *Experiment changing the surface of a material by adding paper mache and paint * Explore sculpture with different materials *Use paint to decorate sculpture *Know about great artists, architects and designers in history. 	<ul style="list-style-type: none"> *Experiment with a variety of tools and media, *Experimenting with a range of collage techniques such as tearing, overlapping and layering to create texture *Explore working on different scales

<p>Y3 & Y4</p>	<p>Ted Harrison (Landscapes)</p> <p>Egyptian Pottery</p> <p>Esther Huser</p> <p><i>- improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</i></p>	<ul style="list-style-type: none"> *Experiment with different grades of pencil to produce darker and lighter tones *Explore observational drawing skills using an isolation frame *Explore using a variety of drawing implements to create marks *Explore elements of the same object are drawn using an accurate proportion *Explore enlarging drawing with increasing accuracy * Exploring directional pencil strokes * Create sketch books to record their observations and use them to review and revisit ideas * Know about great artists, architects and designers in history. 	<ul style="list-style-type: none"> *Experiment mixing tones and shades *Working on a range of scales i.e. thin brush on small picture *Experimenting with different effects and textures i.e. wet brush/dry brush technique *Exploring mixing warm and cold colours 	<ul style="list-style-type: none"> *Exploring joining and shaping clay *Creating a surface pattern *Rolling clay flat *Cutting and marking clay with a tool *Rolling clay uniformly *Wetting, scratching/scoring and joining clay *Joining a clay coil pot adequately *Mixing and use tints and shades *Applying paint on clay, leaving no gaps *Using a range of brush widths for different effects *Use sketchbook to express feelings about a subject 	<ul style="list-style-type: none"> *Using a collage as a means of collecting ideas and information *experimenting using resistant gum or wax crayons to outline landscape pictures
<p>Y5 & Y6</p>	<p>Impressionism - Monet</p> <p>Gaudi</p> <p>Georgia O' Keefe</p> <p><i>- improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</i></p>	<ul style="list-style-type: none"> *Observe and draw shapes from observation *Explore using a grid technique to accurately sketch a picture *Draw for a sustained period of time at an appropriate level *Develop an awareness of scale *Experimenting with composition in drawing *Explore using curves and shading to create 3D effects *Investigate tone by drawing light/dark lines/shadows/shapes * Create sketch books to record their observations and use them to review and revisit ideas * Know about great artists, architects and designers in history. * Articulate their feelings about a range of drawings/paintings, commenting on the style of artist 	<ul style="list-style-type: none"> *Develop a painting from a drawing *Combine a range of brushstrokes for different purposes *Mix secondary/tertiary colours *Mix smooth gradients of shades/tones/shades *Experiment mixing complimentary colours *Experimenting mixing a colour palette based upon colours used in the build-up world *Exploring colours to represent mood *Create sketch books to record their observations and use them to review and revisit ideas *Know about great artists, architects and designers in history. * Articulate their feelings about a range of paintings, commenting on the style of artist 	<ul style="list-style-type: none"> *Plan a sculpture through drawing and other preparatory work *Cutting joining and combining shapes to create a structure *Covering sculpture with papier mache *Choosing and cutting coloured paper for decoration 	<ul style="list-style-type: none"> *Using collage skills to create a mood board